

*2006 Iowa Amateur Softball Association
Men's Major 16-Inch Slow Pitch State Tournament
South Sixth Street Softball Complex
August 11-13, 2006 - Marshalltown, IA*

Tournament Site: Please see enclosed map for directions to the softball complex.

16" Hall Of Fame Ceremony – Saturday, 12:30pm at the Concessions Pavilion.

Rain-Out Number – (641) 754-5779

Host Hotel: Best Western Regency (641) 754-5728. Please ask for the Iowa ASA State Tournament Room Rate and/or Room Block when reserving rooms for special rates that may apply.

Tournament Format: The tournament format will be double elimination unless unusual circumstances dictate otherwise. Teams were seeded into the tournament bracket based on their finish at the district tournament. This is in accordance with Iowa ASA code.

Rosters: Rosters that were used for district tournament play will be used for this tournament. A team may pick-up three players for this tournament in accordance with ASA Code.

Uniforms: In accordance with Iowa ASA code, Article 206, team members are required to wear the same colored shirt with a six-inch number of contrasting color on the back. If your team qualifies for the national championship tournament, all team members will be required to be in identical uniforms.

Line-Ups: When you check in with the tournament director, you will receive one line-up card. Before your second game, you may pick up a line-up card from the tournament director. Prior to playing your second game please turn in the tournament evaluation to the tournament director. Evaluation forms will be given to teams at check-in time. The scorekeepers' copy of the form must be turned in to the scorekeeper 10 minutes prior to your scheduled game time. The umpires' copy of the form is to be given to the home plate umpire at the manager's meeting prior to the game. Please exchange copies with the opposing coach at the manger's meeting. Please fill the forms out completely, with first name, last name, position, and uniform number on the card. Please list all reserves on the card as well.

Protests: Protests must be filed according to ASA code. Legal protests will be ruled upon IMMEDIATELY by the person or people responsible for making these decisions. A \$25 protest fee must accompany eligibility protests. Protests will only be allowed for rule interpretations and player eligibility. Player eligibility protests may be filed at any time, however, for a team to advance in the tournament due to another teams use of an ineligible player, the protest must be filed and acted upon before the protested teams next game.

Game Time: Game time is forfeit time! Please follow the times listed on the tournament bracket. Teams should be prepared to begin play as soon as the preceding game is completed.

Run Ahead Rule: A 12 run ahead rule will be used after (4) four innings and a 10 run ahead rule will be used after the (5) fifth inning.

Rain Delay: In the event of rain or any cause that interrupts a game, the game must be resumed at the exact point where it was stopped. It is the manager's responsibility to report to the tournament director for re-scheduling information. The tournament director reserves the right to change field locations, game times, number of innings played, time limits, or revert to single elimination to assist in concluding the tournament by the set date. If the tournament is unable to be completed on the scheduled date of completion, the following system will be used to determine the order of finish for the tournament:

1. The team that advances farthest in the winner's bracket
2. Won-Loss records, except among undefeated teams
3. If only two teams are tied for a position and they have played each other, the winner of that game.
4. Teams will be ranked by the fewest number of runs allowed per game played.
5. Teams will be ranked by the most runs scored per game played.
6. If a tie still exists, by a coin toss.

Exception: If there are only two teams remaining and each has one loss, the championship game must be played or the teams shall be declared co-champions.

Home Team: The Home team shall be determined by coin toss, which will be conducted on the field at the umpire/managers meeting.

Dugout Assignment: The team listed on the top of the bracket shall occupy the third base dugout. If a team plays back-to-back games on the same field, they shall occupy the same dugout in each successive game as they occupied in the previous game.

Game Balls: Game balls will be provided by the Iowa ASA. We will use the De Beer Clincher 16 inch ball for this tournament.

Conduct of Players, Managers, Coaches and Spectators: All players, managers, coaches and spectators are expected to conduct themselves in a sportsmanlike manner at all times. Failure to do so shall result in the offending person being removed from the game. In serious situations, the offending person will be asked to leave the complex for the duration of the tournament.

IOWA ASA CASUAL PROFANITY/UNSPORTSMANLIKE "TEAM OUT" RULE

Casual Profanity Rule - The umpire has the authority to assess ONE OUT per play against the offending team for the use of CASUAL PROFANITY which shall be defined as expletives (Vulgar or Profane Language), which is not appropriate in a recreational sports setting, used by a player, manager/coach or team representative on the field or in the dugout. Words are not directed at any one individual, but rather are made out of frustration or loss of self-control. In the opinion of the umpire, if these words are audible to the umpire and surrounding players or spectators to the extent that it detracts from the values of softball competition based on good sporting behavior and fair play, the umpire may assess a Casual Profanity Out. Actions of players and/or coaches during the teams final out of their term at bat and/or prior to them taking the field on defense shall be carried over to that teams next term at bat. Actions of players and/or coaches during pre-game activities, which occur after the umpires have entered the field of play, will be enforced during the teams first term at bat. All outs (charged either while on offense or defense) will be assessed against the offending team during their term at bat. Only ONE "Casual Profanity" out may be assessed per play with a maximum of two (2) per term at bat. Incidents of vulgar or profane language exceeding these limits will subject the individuals to ejection from the game for unsportsmanlike conduct. A player ejected from the game for exceeding these limits will not have a casual profanity out charged to the TEAM. The Casual Profanity penalty "out" will be assessed as a TEAM OUT and will not affect any batter or base runner (all action stands). For scoring purposes, the putout will be credited to the catcher.

Sportsmanship Rule - The umpire has the authority to assess one out per play against the offending team for excessive protests, arguments, complaints or behavior not appropriate in a recreation sports setting. Throwing a bat, glove, rude gestures, insulting or disparaging remarks, or baiting or taunting opposing players or game officials would be examples of such actions. Such conduct exhibited by a player, coach or team representative will be penalized. Actions of players

and/or coaches during the teams final out of their term at bat and/or prior to them taking the field on defense shall be carried over to the teams next term at bat. Actions of players and/or coaches during pre-game activities, which occur after the umpires have entered the field of play, will be enforced during the teams first at term bat. All outs (charged either on offense or defense) will be assessed against the offending TEAM during their term at bat. Only one "unsportsmanlike" out may be assessed per play with a maximum of two (2) per term at bat. Incidents of continued or excessive unsportsmanlike conduct will subject the individual(s) to ejection from the game. A player/coach/ or team representative ejected from the game will not have a un-sportsmanship out called against them. The Unsportsmanlike penalty "out" will be assessed as a TEAM OUT and will not affect any batter or base runner (all action stands). For scoring purposes, the putout will be credited to the catcher. * For the purposes of these rules a Play refers to the duration of one players time at-bat and a teams Term at-bat refers to a teams half-inning, which begins when the third out of the previous inning is made and continues until the third out of the team at-bat occurs.

Game Rules: All rules not covered in this document shall be governed by the ASA rulebook. In the event that something contained in this document conflicts with the ASA rulebook, the ASA rulebook shall govern play.

Trophies: Team trophies will be awarded to the top four teams. Medals to the top team. An All-Tournament Team will be selected by each of the top four teams, (selections made by their own team for their own team) 1st Place Team – 4 players and MVP (5), 2nd place – 4 players, 3rd place – 3 players, 4th place - 2 players. Please indicate your selections to the Tournament Director following your participation in the tournament.

Advancement: The top 12 teams that accept a berth from the Men's Major 16" State Tournament are eligible to advance to the Men's Major 16 inch National Tournament in Mt. Prospect, IL. The tournament will be held Sept. 1-4. If you are planning on participating in the national tournament, you must present a check or money order in the amount of \$300, payable to Mt. Prospect Park District, to the state tournament director prior to leaving the state tournament site or to the Iowa ASA State Office within 48 hours of completion of the tournament. The highest finishing top six advancing teams in from the State Tournament may receive a \$150 reimbursement from the Iowa ASA provided the team completes the tournament reimbursement form and returns it to the Iowa ASA office on or before October 15, 2006.

Order Of Finish (207 C1 a-c)

- a. The top four teams based upon their actual finish.
- b. Remaining teams listed in descending order of finish according to their bracket position when eliminated.
- c. Tied teams shall be determined by:
 1. The team that advances farthest in the winner's bracket
 2. Won-Loss records.
 3. Teams will be ranked by the fewest number of runs allowed per game played.
 4. Teams will be ranked by the most runs scored per game played.
 5. If a tie still exists, by a coin toss.

Exception: If there are only two teams remaining and each has one loss, the championship game must be played or the teams shall be declared co-champions.

Tournament Director: Bill Blanchard, Iowa ASA Deputy State Commissioner and Iowa ASA President

Tournament Umpire-In-Chief: Dick Munoz, Deputy Umpire In Chief

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