

Iowa Amateur Softball Association **8 & Under Fast Pitch Coach Pitch Rules**

The Playing Rules for 8 & Under Fast Pitch Coach Pitch Rules for Junior Olympic State Tournaments and may be used for League Play or Invitational Tournaments (State Tournament Offered 2006). Teams may be Girl's, Boy's, or Co-Ed and shall use the 10-Under Classification playing rules and regulations with the following exceptions:

1. Ball: 11" Softie Softball - Dudley 4Y-911 (Reduced Injury Factor Ball/Safety Ball)
2. Playing Field: Bases 55 ft., Pitching 35 ft., Infield Safety Arch 27 ft. from Home Plate, Pitching Circle eight (8) ft. radius around the pitchers plate. Outfield: An area behind a line from the back side of each base from first to second, and from second to third base shall be designated as the outfield.
3. The Game: Five (5) Innings or Sixty (60) Minutes
4. Team: Girls/Boys, each team may use nine (9) or ten (10) players provided it is made known prior to the start of the game. Coed, shall use ten (10) players.
5. Batting Order/Lineup: All offensive players shall be listed by their first and last name in the order in which they shall bat. The batting order for coed shall alternate sexes.
6. Defensive Positions: Girls/Boys, six (6) infielders and three (3) or four (4) outfielders; Coed, two (2) in the pitching and catching position (one female and one male), four (4) infielders (two females and two males), and four (4) outfielders (two females and two males) shall be used. At the start of each pitch all infielders except the catcher shall be positioned behind the Infield Safety Arch, all outfielders shall be positioned in the outfield, and the player-pitcher shall take a position within the eight (8) ft. pitcher's circle and shall not take a position directly in front of the coach/pitcher.
7. Coach-Pitcher: Shall be a member of the team's coaching staff, and shall pitch the ball in a underhand motion to each batter of his/her team. At the umpire's discretion he/she may allow the coach-pitcher to move forward from the pitching rubber to a position that will allow them to deliver a hittable ball to the batter
8. Player-Pitcher: Shall be an 8-Under playing member of the team, and shall not pitch to the batters.
9. Coach-Pitcher Interference: The coach-pitcher shall be considered part of the playing field. Exception: In the judgment of the umpire, coach-pitcher interference occurs, the ball will be declared dead. Effect: All runners will return to the last base occupied. Placement of base runners occupying the same base or base line will be based on the lead runner, unless forced to advance by the batter-runner. The umpire may remove the coach-pitcher from the game for repeated offenses after a warning.
10. Inning: Each team on offense will be allowed five (5) runs or three (3) outs at which time the teams will alternate offense and defense. Balls and Strikes will not be kept or called.
11. Run Ahead Rule: The game will be called at the end of four innings if one team is ahead by six (6) or more runs.

12. Tie-Breaker: The Tie Breaker Rule will be used to break ties after five innings or time has expired.
13. Batter: Each batter will be allowed five pitches to bat the ball in play. A batted foul ball on the fifth pitch will not count as one of the five pitches. Each batter that fails to bat the ball in play will be counted as an out, and the next batter in the batting order will take his/her place at bat.
14. The Designated Player (DP) Rule will NOT be used.
15. Infield Fly Rule: Not in effect.
16. Dropped Third Strike: Not in effect.
17. Base Stealing: Not allowed including home.
18. Time Shall Be Called by the umpire and the play is over in the following:
 - a. The advancement of the lead runner has been stopped.
 - b. An overthrow at first and third base involving a play on a base or batter runner, and the ball enters foul or dead ball territory. Effect: All runners, including batter-runner will be awarded one base, and the award will be governed by the positions of the runners when the ball left the fielders hand. Placement of base runners occupying the same base or base line will be based on the lead runner, unless forced to advance by the batter-runner.